Reply to Office action of August 12, 2005

Docket. No.: 2102299-991110

IN THE CLAIMS

This listing of the claims will replace all prior versions, and listings, of claims in the application.

1. (Currently Amended) A system for visually building multi-channel applications, said system comprising:

a first module adapted to allow a developer to visually design workflow <u>describing</u>
[[for]] a multi-channel application <u>capable of operating over a plurality of channels, the</u>
workflow comprising a plurality of layers, wherein each of said layers corresponds to at least
one channel of said multi-channel application;

a second module adapted to allow a developer to design views for said multi-channel application; and

a third module adapted to allow a developer to integrate data sources within said multichannel application.

- (Previously Amended) The system of claim 1, further comprising:
 an interactive development environment for allowing a developer to interact with said first, second and third modules to design said multi-channel application.
- 3. (Original) The system of claim 2 wherein said interactive development environment comprises a graphical user interface for allowing a developer to visually interact with said first, second and third module.
- 4. (Original) The system of claim 1 wherein said system is adapted to allow a developer to design multi-modal applications.
 - 5. (Cancelled)

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6. (Previously Amended) The system of claim 5 wherein said system is adapted to allow a developer to design multi-channel applications including at least two channels selected from the group comprising voice channels, web channels, and wireless web channels.

(Currently Amended) A system for visually building multi-channel applications,
 comprising:

an interactive development environment for visually designing workflow <u>describing</u>
[[for]] a multi-channel application <u>capable of operating over a plurality of channels</u>,

said environment being adapted to allow a developer to independently design said workflow in a plurality of layers,

each of said layers corresponding to at least one channel of said multi-channel application.

- 8. (Original) The system of claim 7 wherein said interactive development environment provides a graphical interface for independently displaying and designing said plurality of layers.
- 9. (Previously Amended) The system of claim 8 wherein said interface is adapted to independently display a root layer including states common to each of said channels of said multi-channel application, and to allow a developer to visually design said root layer.
- 10. (Previously Amended) The system of claim 9 wherein said graphical interface is further adapted to independently display a voice layer including states common to a voice channel of said multi-channel application, and to allow a developer to visually design said voice layer.
- 11. (Previously Amended) The system of claim 10 wherein said graphical interface is further adapted to independently display a visual layer including states common to a visual channel of said multi-channel application, and to allow a developer to visually design said visual layer.

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- 12. (Original) The system of claim 11 wherein said graphical interface is further adapted to display combinations of said root, voice and visual layers.
- 13. (Currently Amended) A system for visually building multi-channel applications, comprising:

a graphical user interface adapted to allow a user to visually build a workflow describing [[for]] a multi-channel application capable of operating over a plurality of channels, the workflow comprising a plurality of layers, wherein each of said layers corresponds to at least one channel of said multi-channel application; and

a module for converting said visually built workflow into a markup language.

- 14. (Original) The system of claim 13 wherein said markup language comprises an XML-based language.
 - 15. (Cancelled).
- 16. (Previously Amended) The system of claim 13 wherein said graphical user interface is adapted to allow a user to visually build a single workflow for a multi-channel application capable of operating in a plurality of modes.
- 17. (Previously Amended) The system of claim 13 further comprising:
 a second graphical user interface adapted to allow a developer to build views of multichannel application; and

a second module adapted to convert said built views into a markup language.

- 18. (Original) The system of claim 17 wherein said markup language comprises an XML-based language.
- 19. (Previously Amended) A method of building an application, comprising the steps of:

providing a visual development environment;

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designing an application workflow within said visual development environment, said application workflow describing certain business logic and comprising a plurality of states and a plurality of transitions, wherein said application workflow describes a multi-channel application capable of operating over a plurality of channels, wherein the application workflow comprises a plurality of layers, wherein each of said layers corresponds to at least one channel of said multi-channel application;

linking said states; and

converting said application workflow into an application descriptor for delivering the application over [[multiple]] at least one of the plurality of channels.

- 20. (Original) The method of claim 19 further comprising the step of: designing a presentation of said application within said visual development environment.
- 21. (Original) The method of claim 20 further comprising the step of: internationalizing said presentation of said application within said visual development environment.
- 22. (Original) The method of claim 21 further comprising the step of: integrating data sources into said application by use of said visual development environment.
 - 23. (Cancelled)
- 24. (Currently Amended) The method of claim 20 wherein said application workflow is designed in <u>said</u> [[a]] plurality of layers, <u>wherein</u> each layer <u>includes</u> [[including]] states and transitions common to at least one channel of said application.
- 25. (Original) The method of claim 19 further comprising the step of: componentizing a plurality of said states and transitions into a reusable sub-model within said visual development environment.

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26. (Original) The method of claim 21 further comprising the step of:
packaging said application workflow into a reusable component within said visual
development environment.